

Podcast: [What If World](#)

Episode: 193: What if unicorns and cars morphed together? (G&G 6)

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Transcription by Keffy

Lyrics: What if kittens played the glockenspiel? And what if unicorns were real? What if you could fly or travel back in time? We welcome you to What If World. What If World. This is What If World.

Zizi: Greetings, adventurers and welcome back to Guilds & Goblins, the What If World game where your questions and ideas—

Scully: And real life dice rolling!

Zizi: Inspires off the cuff adventurers. I'm Zizi, your host, and this is the third and final part of a three part adventure.

Lola Rabbit: Yeah, I guess we'll let Mr. Eric tell a few stories after today.

Zizi: That's very nice of you, Lola Rabbit. Why don't you start by telling us about your Guilds & Goblins character.

Lola Rabbit: I play Lowlandra, a were rabbit with weird nature powers. Then there's my buddy Scully.

Scully: My Guilds & Goblins character is named Scullen Bones. They're a skeleton with tricky pirate powers and the ability to rebuild their bones into different shapes.

Zach: And I'm Zach. I play Zachimedes, a goblin eggchanter. That's right, his eggs are magical, and so is he.

Lola Rabbit: Oh, Zizi, I wanted to give a little detail about my character.

Zizi: Yeah, go for it. That's a great way for us to learn about each other and build out this imaginary world.

Lola Rabbit: Ooh, thank you. So, unlike most were rabbits, Lowlandra doesn't like carrots.

Scully: Is that so?

Lola Rabbit: Yeah, because one time a giant carrot nearly took over her village.

Scully: Well, Scullen, they wear a captain's hat but they're not really a captain.

Zach: The scandal!

Scully: Yeah, their mom was lost at sea and this is all Scullen has left of her.

Zach: Well, Zachimedes isn't an orphan but only one of his parents was a goblin. Only, he's very secretive about who his dad is because they don't really get along.

Zizi: Oh, so many fun details to explore. But I think we need to get straight to our game.

Zach: Oh, don't we get a new question.

Zizi: Oh, that's right.

Zefira: My name is Zefira. My favorite animal is unicorns and my question is what if unicorns and cars morphed together into a unicorn car?

Zizi: Thank you Zefira, and I hope I heard your name right.

Lola Rabbit: Oh, unicorns and cars? They're two of my favorite things.

Zizi: Well, let's catch up with our adventurers as we find out what if unicorns and cars morphed together into a unicorn car. All right, Zachimedes, Scullen, and Lowlandra—

[Rising harp scale.]

What do you remember from the last adventure?

Scully: We tried to make a disguise out of egg whites and yolks.

Zach: Oh, that's right. To look like an alien, but I think they saw through it.

Lola Rabbit: And even though we guessed the password into their super secret room—

Zach: We were discovered.

Zizi: That's right. You're still not sure exactly where you are or why you were captured, but you find yourself staring down a whole horde of sun snappers on the other side of this door. Maybe they have a memory of the sun, the final ingredient to the spell you need to free your people.

Zach: Or maybe they're just gonna lock us up again!

Zizi: You see the big sun snapper, the one who first checked on you in your cell. They reach out with a little tentacled foot to push a button by the door.

Lola Rabbit: Oh no, you don't!

Zach: Let's dive through the door before they can shut it.

Zizi: You're all sort of tangled up together, so whoever has the best dare can roll.

Lola Rabbit: You know that's Lowlandra. Here we go! [Rolls] Ooh! 14 plus 1.

Zizi: With a 15 you manage to dive through just as the aliens shut the door behind you. Your bag disguise gets caught and yolk and egg whites start slopping all over the place as you wiggle out from underneath it. And you see that you are surrounded by aliens.

Scully: Uh oh.

Zizi: But they're all sitting in stadium-style seats facing toward the door you just entered from.

Zach: What?

Zizi: Many of them are slurping strange, green liquids out of twirly straws. [Slurping noises] Some of them have striped bags full of strange round, blue little crunchy things that they're snacking on.

Lola Rabbit: Are they coming to get us, or something?

Zizi: No, they're all just watching with their three eyes, extra wide open.

Alien: They're ba outba da lens?

Alien 2: Whaba do we do?

Alien 3: Dis ba gooba moobie?

Zach: Out of the lens?

Scully: Movie?

Lola Rabbit: Do they think we're some kind of show?

Zizi: Everybody make a learn roll. And Scully, that's just a straight dzo.

Scully: Because I'm playing with the core rules, only.

Zizi: Exactly.

Lola Rabbit: I got a 19.

Scully: 12.

Zach: 10 plus 4.

Zizi: Okay, you all start to look around and see the door you just got by is see through on this side and it stretches down a long corridor that gets a little bit wider as it goes along and turning into a big glass lens at the end.

Scully: Like a giant pirate looking glass?

Lola Rabbit: Or like a camera. See, they're all standing in the camera body, and this door must kind of be like the shutter, and then the long corridor is the aperture, and the glass at the end is the lens.

Zach: Lola, you know a lot about cameras.

Lola Rabbit: So I like taking pictures, sue me.

Zach: I think it's cool. I don't know anything about cameras.

Scully: What's the big camera lens pointed at, anyway?

Zizi: The entire world. [Duh duh DUHHH]

Zach: You people are just watching us.

Alien: Weba tourists.

Zizi: Says one of the three-eyed aliens.

Lola Rabbit: Tourists don't tend to kidnap people and strap them down to tables in space.

Alien: Weba just gonnaba study you.

Alien 2: Thenba wipeba your memory.

Alien 3: You would noba remember thing.

Scully: You're using your sun snapper to take pictures of the faerie hide out. You put them in danger.

Lola Rabbit: You've got the power to float up here in outer space and you just use it to be tourists?

Zach: Yeah, why don't you be scientists instead?

Alien: Weba scientists! We invent space travel.

Alien 2: Andba unicars.

Zach: Unicars?

Zizi: One of the sun snappers pushes a button against the wall with a little tentacled foot, and the entire body of this space ship becomes see-through. You see little star lights zipping around you, and as they get closer, you see these are unicorn cars. The tips of their unicorn horns glowing like headlights or stars as they fly through space, their fluffy unicorn tails fluttering behind.

Alien: Youba seeba? Our space ship snapba picture and is sunlight for ba whole planet.

Alien 2: And at nightba our unicorns are ba starlight for ba other half of ba world.

Alien 3: So we ba inventba lot.

Alien: Weba good scientist.

Zizi: You see a few sun snapper aliens at the back of the ship getting on and off these unicorns as they briefly dock before taking off again towards Barend.

Lola Rabbit: If all you sun snappers wanted to be real scientists, you'd study and share your knowledge with the world.

Zach: And you wouldn't let your pictures and experiments put entire ecosystems in danger.

Scully: Yeah, I think you should just let us take one of these unicars home.

Zizi: I'll let one of you roll learn to see if they'll listen.

Zach: Well, I got a pretty good learn. 16 plus 1.

Zizi: With a 17, you see that all the sun snappers are looking rather ashamed.

Alien: Ohba-kay. We give you ride home-ba. But you no-ba get to keep-a unicar.

Zach: But I rolled a 17.

Zizi: You would have needed a natural 20 to get a unicar.

Lola Rabbit: Yeah, and print out one of these pictures you take of us.

Zach: Yeah, I mean, you're really treading on some privacy issues.

Alien: Ohba-kay. Weba share pictures.

Alien 2: Hereba go you.

Zizi: And a little young alien hands you a tiny piece of glass and every way you turn it, a different picture of you three seems to show up. Although the pictures only show you outside.

Zach: Okay, this is creepy. They're watching our whole lives.

Alien 2: No-ba. Only like five-ba episodes.

Zizi: A little button on the ship is lighting up green. The sun snapper goes and presses it.

Alien: Yabba, dabba dooba. Yeahba Iba just saidba. Oh oh. Oh-ba kay. Bye bye.

Lola Rabbit: Could we overhear any of that conversation?

Zizi: No, but make a wonder check. See if you can get a sense of what's going through this alien's head.

Lola Rabbit: [Rolls] A five.

Zach: I got one heart at the start of this game, right?

Zizi: Yeah.

Zach: Can I give her a re-roll?

Zizi: Okay, sure.

Lola Rabbit: Thanks, Zachimedes. Ugh, that's a four. That's even worse.

Zizi: The sun snapper's face is blank as it moves toward you.

Scully: I don't like this. I start heading towards the unicars.

Alien: Ohba noba. Those unicars only work for sun snapper. Weba gota special unicar ba for you. Just ba follow me back down the lens.

Zach: Okay, now this seems fishy to me, too. Can I make a wonder roll?

Zizi: Okay, Zach.

Zach: 14 plus 1.

Zizi: With a 15, you get a sense this sun snapper's trying to lead you into a trap.

Zach: Who just called you? Why are you betraying us?

Alien: Iba saveba you. Oberlo say if we let you fly down theyba shoot you out of sky.

Lola Rabbit: What's with these Overlos, anyway?

Alien 2: Theyba very powerful. Youba should stay. Itba nice up here.

Scully: We can't stay here, we'd be dooming our own people. So you can either stand up to these Overlos and help us, or you can just keep watching people suffer and do nothing.

Zizi: Wow, Scully. That was a great speech. Are you sure you don't want to try playing with heart and harm, because I would definitely reward that with a heart.

Scully: Okay, I'll try heart and harm, but I don't want to get into all the stats and numbers yet.

Zizi: Well then you, Scully, just got your first heart and the head sun snapper pushes the same part of the wall that just lit up green a minute ago.

Alien: Overlobas, ba prisoners haveba escapeba.

Zizi: The sun snapper says, giving you a wink with two of its three eyes.

Alien: Theyba overpower us andba steal a unicar.

Zizi: It flaps at you, gesturing for you to head towards the unicars and the young sun snapper pushes you away.

Alien 2: Youba goba now. Beba careful.

Zach: They don't need to tell me twice. I'd jump into a unicar and we take off toward Barend.

Zizi: As soon as you leave the sun snappers camera ship and climb into your yellow and pink striped unicar, you see what looks like starlight rising up from the world of Barend.

Scully: Those must be the Overlo's forces. Evasive maneuvers!

Lola Rabbit: Hey, you're the pirate ship captain, you drive.

Scully: Well, I'm not technically a captain yet, but I take the wheel anyway and try to evade these little starlights coming toward us.

Zizi: Well, that's going to be hard because you're trying to head toward the planet that they're taking off from! That's going to be a hard roll.

Scully: So I roll 2d20 and take the worst one. A 12 and a 7... Wait, wait! Can I spend my heart to take the 12 instead of the 7?

Zizi: Yes, you can. You hear a voice, your own unicar talking to you as your seatbelts tighten up.

Unicar: It's gonna be a bumpy ride, kids, so hold on tight.

Zizi: Its two doors open wide and flap like wings. And with Scully's steering, you fly around as a bunch of heavily armored unicars zoom towards you, blasting! With Scullen Bones' inspired steering, you manage to evade almost the entire horde, but one unicar still follows you as you dive through the atmosphere and your unicar's doors close.

Unicar: You might want to roll up them windows.

Lola Rabbit: Yeah, yeah, we do that!

Zizi: The armored unicar is blasting at you as you dive toward the ground. Scullen, roll dare again?

Scully: Again?

Zizi: Yep, you're not out of danger yet.

Scully: [Gasp] That's a natural 1.

Zizi: Oh boy... one of the doors gets blown clear off the unicar.

Unicar: That's going to affect my resale value.

Zizi: And you're all about to come to a very hard crash landing.

Zach: I'll use an egg of protection.

Lola Rabbit: And I'll reinforce it with vines.

Zizi: I'll give you two a team roll and you can add Zach's d4 for wonder.

Zach: I rolled a 7 plus 2.

Lola Rabbit: I rolled a 3 plus your 2.

Zizi: The armored unicar blasts through both of your shields and flies away as you freefall toward the ground.

Lola Rabbit: Wait, I got one last heart to spend. I'm gonna see if I can use my nature magic to make the grass or the trees or whatever's down there reach up and try to cushion our fall.

Zizi: Roll wonder.

Lola Rabbit: Oh, boy. I rolled a 13! Oh thank goodness.

Scully: Oh, this is scary!

Zizi: A swirl of leaves whips around you forming a door wing where your unicar lost his.

Unicar: It's not perfect, but I think it'll do.

Zizi: And your unicar is able to level out just before—[Crashing noises] you half-crash into the ground. You all take two harm, but you all make it out of there without breaking anything serious. The leaves that had formed your wing fall back to the ground, their magic spent.

Unicar: Ugh, it'd have been nice having a leaf wing.

Zach: I want to take those leaves and cover up the car in case that other ship flies by again.

Zizi: Good thinking, Zach, because a minute later, you do see that armored unicar fly by. Roll dare to see if you covered up the ship in time.

Zach: Oh, I'm so bad at dare. That's a four minus two.

Scully: We've got no more hearts to save us.

Zizi: The armored car sees you, but it's sputtering, as if it's almost out of power and it slowly flies away.

Unicar: Must have used up a lot of juice trying to blast us out of the sky, but we've gotta get somewhere safe, kids, because trouble's on its way.

Zizi: The end.
[Falling harp scale.]

Zach: What? We can have more unicars on our tail?

Zizi: Don't worry, you're safe... until the next adventure, that is.

Scully: Whoa, that was an exciting one.

Lola Rabbit: You think those sun snappers are actually going to start helping people, maybe?

Zach: Well, they helped us, that was a start.

Zizi: Well, Iris and Zefira, I hope you enjoyed your adventure.

Zach: Hey, Zizi, some kids and parents have been asking if Guilds & Goblins is a real game.

Zizi: Of course it is, in fact, Mr. Eric made the rules and leant them to us.

Fair Elise: Excuse me, Zizi, but it is time for shout outs.

Zizi: Oh, go ahead, Fair Elise.

Fair Elise: We've got three sisters, first. Kit, age eleven, who likes reading. Ayla, age seven, who loves her sisters—

Cleocatra: And finally Lottie, age three, who likes playing ponies and of course, loves me, Cleocatra.

Fred: So cool, but we've got to shout out another patron family. First is Finn, who'll be six years old on February 20th and lives outside Boston, where Mr. Eric's from.

JF Kat: Then there's Lilian, age nine. She wants us to know that she loves crochet.

Zizi: Thanks to all our shout-out-ees. Mr. Eric would also like us to thank Karen O'Keeffe, his co-creator.

Zach: Craig Martinson for our theme song.

Lola Rabbit: And all you kids at home who don't just watch other people having problems.

Zach: But try to do something about it, because that's how we make the world better.

Zizi: And until we adventure again, keep wondering.

[What If World theme song plays.]

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